

**Key:**

- |                     |                 |
|---------------------|-----------------|
| A. Berglund Center  | D. Horse Corral |
| B. Central Services | E. Fire Tower   |
| C. Gruenhagen Shop  | F. Logging Camp |



# White Pine

## CAMP GUIDE

For SPLs and Adults  
 2023 Edition

**\*\*This guide is for use while at camp\*\***

For planning information go to our website and review the information under **Planning For Camp**

[www.CampTomahawk.org](http://www.CampTomahawk.org)







## SICK CALL

- **What is sick call?** Sick Call is a time where the Health Director and a volunteer doctor will be available to help with any health concerns you may have.
- **Location:** Central Services
- **Times:** Every morning except Saturday from 9 AM to 10 AM and every night except Sunday from 7 PM to 8 PM.

## BUS SCHEDULE

The bus does one trip to the Berglund Center and back mornings Monday-Friday, and afternoons Monday- Friday. The bus picks up and drops off at the ecology center. The bus does not have the capacity to transport whole troops to troop afternoon activities.

	Depart	Return
<b>Morning (Mon - Fri)</b>	8:45 AM	12:30 PM
<b>Afternoon (Mon-Fri)</b>	1:45 PM	5:30 PM

## SUNDAY NOTES

Upon arrival each vehicle will be greeted at Berglund Center and issued a parking permit. Everyone with the exception of the camping coordinator should go to your campsite to start camp setup.

- #1: Check-In:** Send Camp Coordinator to the Berglund Center to Check-in:
- Verify your unit roster
  - Collect and review health forms
  - Collect your food count form
  - Collect any ATV E-Course Certificates and Hold Harmless Agreements,
  - Collect Logging Camp Overnight Shooting Hold Harmless Agreements
  - Collect Bear training acknowledgement

**#2:** If you weren't able to do swim tests before camp you can do them at camp. As soon as you can change into your swimming gear and head to the beach. They will have buddy tags there.

**#3** Just after supper, you will hear a 4-horn severe weather drill. At this time our staff will start your orientation around camp. They will show you the location of your storm shelter and tour you around camp. They will discuss rules for all the areas and tell you where merit badges will be offered. All Scouts and leaders should attend.

**#4:** The Leader Roundtable meeting is the chance to get any unanswered questions addressed before your week starts. We will cover further equipment needs, and a host of other topics to make sure you start the week prepared. Bring two adult leaders and your SPL. Leaders will verify OA call-out lists at this time.

**Health Forms:** In accordance with Wisconsin state law, Tomahawk Scout Camp must retain a copy of health histories for all campers for two years. To be in compliance with this law, all campers and adults must submit a copy of their entire health form to the administrative staff member facilitating check in. **Tomahawk will keep the copy submitted.** Records are kept in locked storage and are destroyed after two years. Health Exams are valid through the end of the 12th month from the date it was administered by your medical provider. For example, a physical administered June 3, 2021, would be valid until June 31, 2022.

# MONDAY

Time	Event	Location
8:00 AM	<b>Flag Raising &amp; Daily Announcements Breakfast</b>	Dining Shelters
8:45 AM To 10:25 AM	<b>Session 1 (MWF) Program Time</b>	Program Areas
9:00 AM	<b>Daily Adult Leader Meeting</b>	Program Building
10:35 AM To 12:15 PM	<b>Session 2 (MWF) Program Time</b>	Program Areas
12:30 PM	<b>Lunch</b>	Dining Shelter
2:00 PM To 2:55 PM	<b>Unit Activity</b>	
3:00 PM To 3:55 PM	<b>Unit Activity</b>	
4:00 PM To 4:55 PM	<b>Unit Activity</b>	
6:00 PM	<b>Flag Lowering &amp; Supper</b> (Class A Uniform)	Dining Shelter
7:00 -8:30 PM	<ul style="list-style-type: none"> <li>• <b>Open Program</b></li> <li>• <b>Mile Swim—400 yard Swim</b></li> <li>• <b>High Adventure Fun Night</b> (Note #1)</li> <li>• <b>Rope Making Demo</b> (MB Scouts Required)</li> <li>• <b>Tic-Tac-Toe</b></li> </ul>	Program Areas Beach Berglund Center Scoutcraft Archery Range

**Note #1:** High Adventure Fun Night is designed to give young scouts who aren't yet old enough a taste of our High Adventure Programs. **Scouts 13 and older should not attend.**

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# NOTES

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---



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# TRADING POST PROCEDURES

**Note:** Scout Participant Patches are free and Adult Leader Patches are \$2.50

**Note:** Adult Leaders can pick up any commissary items during the morning hours

**Patch Ordering:**

- See the note on page 12 regarding Merit Badge Orders
- You can add additional patches on Saturday morning at Central Services
- **While Merit Badges are not available until Saturday Morning, Segments can be purchased throughout the week as they are earned at the Trading Post.**

# TRADING POST SCHEDULE

SUN	MON	TUES	WED	THU	FRI
Closed	Adult Leader Only Trading Post Camp Director will open after Adult Leader Meeting				
	Closed for Lunch				
	1:00pm —5:45pm				
	Closed for Supper				
6:30pm —8:15pm	7:00 pm —8:45 pm				6:30pm —8:15pm

# TUESDAY

Time	Event	Location
8:00 AM	<b>Flag Raising &amp; Daily Announcements Breakfast</b>	Dining Shelter
8:45 AM To 10:25 AM	<b>Session 1 (TTH) Program Time</b>	Program Areas
9:00 AM	<b>Daily Adult Leader Meeting</b>	Program Building
10:35 AM To 12:15 PM	<b>Session 2 (TTH) Program Time</b>	Program Areas
12:30 PM	<b>Lunch</b>	Dining Shelter
2:00 PM To 2:55 PM	<b>Unit Activity</b>	
3:00 PM To 3:55 PM	<b>Unit Activity</b>	
4:00 PM To 4:55 PM	<b>Unit Activity</b>	
6:00 PM	<b>Flag Lowering &amp; Supper (Class A Uniform)</b>	Dining Shelter
7:00 –8:30 PM	<ul style="list-style-type: none"> <li>• <b>Open Program</b></li> <li>• <b>Mile Swim—800 yard Swim</b></li> <li>• <b>Cooking Demo</b></li> <li>• <b>Camp Gadget Making</b></li> </ul>	Program Areas Beach Scoutcraft Scoutcraft
9:00-10:00 PM	<ul style="list-style-type: none"> <li>• <b>Astronomy Star Party</b></li> </ul>	Parade Field

# WEDNESDAY

Time	Event	Location
8:00 AM	<b>Flag Raising &amp; Daily Announcements Breakfast</b>	Dining Shelter Dining Shelter
8:45 AM To 10:25 AM	<b>Session 1 (MWF) Program Time</b>	Program Areas
9:00 AM	<b>Daily Adult Leader Meeting</b>	Program Building
10:35 AM To 12:15 PM	<b>Session 2 (MWF) Program Time</b>	Program Areas
12:30 PM	<b>Lunch</b>	Dining Shelter
2:00 PM To 2:55 PM	<b>Unit Activity</b>	
3:00 PM To 3:55 PM	<b>Unit Activity</b>	
4:00 PM To 4:55 PM	<b>Unit Activity</b>	
5:30 PM	<b>Scoutmaster Dinner (#2) Beach Bash/Cheeseburgers in Paradise (#1)</b>	Central Services Beach
7:00 -8:30 PM	<ul style="list-style-type: none"> <li>• <b>Beach Bash</b> (Note #1)</li> <li>• <b>Open Program</b></li> <li>• <b>Paracord crafts</b></li> <li>• <b>Poker Shoot</b></li> <li>• <b>Tic-Tac-Toe</b></li> </ul>	Beach Sub-Camp Beach Rifle Range Archery Range
9:00-9:30 PM	<ul style="list-style-type: none"> <li>• <b>Merit Badge Check-In</b> (Note #3)</li> </ul>	Program Building

**Note #1:** For supper, all scouts and adult leaders in camp will attend Cheeseburgers in Paradise and Beach Bash. Scouts will be required to stay at the beach

**Note #2:** All scoutmasters are invited to a dinner in the dining hall at central services. Each scoutmaster may bring up to 2 additional adult leaders. You may provide your own transportation or get on the bus when it returns scouts from older scout programs from 5:15 to 5:30. This is when you will receive your annual scoutmaster patch and mug.

**Note #3:** Merit Badge Counselors will be in the Program building to give updates on Merit Badge Classes.

# CAMPSITE INSPECTION

The Camping Inspection can be conducted any time during your stay at camp by you commissioner

Scoring: 3 for exceptional, 2 for average, 1 for below average, 0 for non-performance.

- Troop and patrol identified with signs and flags
- American, Unit, and patrol flags displayed properly
- Campsite well laid out (traffic patterns, safety patrol method)
- Tent and tarps properly pitched with correct knots.
- Campsite is clean.
- Latrine is cleaned daily.
- All equipment properly stored and cleaned.
- Use of Unit bulletin board (schedule and Fireguard Plan posted)
- Clothesline used for airing and drying
- Living space in tents neat. Equipment and clothes properly stored
- Unit first aid kit available. Scouts have knowledge of location.
- Fireguard plan followed
- Safe troop Site
- Axe Yard large enough and marked off
- Wood fuel cut and properly stored
- Proper storage of fuels other than wood
- Safe cooking area (or good manners in Dining Hall)
- Proper food storage
- Proper garbage and waste disposal
- Respect for camp facility (no trenching, tree marking, etc.)
- All vehicles are parked in proper area at all times (not in campsite or along road)

## Final Score

# TOMAHAWK TROOP/CREW AWARD

The Tomahawk Troop Award is designed as a tool to assist Scouts and adult troop leaders in building the quality and character of their troop and its individual members. The staff will be happy assist troop leaders in using this tool, but the Tomahawk Troop Award remains most valuable to the troop that uses it as a guide for their own troop operation.

## What are the Benefits?

Troops qualifying as a Tomahawk Troop are eligible to wear the Tomahawk Troop segment (Teepee) and will be able to display their troop neckerchief in the Dining Hall or Program Building.

## What are the Requirements?

1. Demonstrate use of the patrol method
2. Do a conservation or camp project. (From the approved list)
3. Conduct a campsite inspection and receive a score of 45 or above. (See your commissioner for help)
4. Conduct daily flag raisings and lowering your campsite
5. Practice Leave No Trace principles
6. Display reverence by saying grace at every meal and conduct or attend a religious service or vespers.
7. Conduct one or more Patrol Leaders Council Meetings per week.
8. Each Scout works on Brownsea, a merit badge or coaches another Scout.
9. Patrol Campsites are visually identified (Flags or Signs)
10. The Scouts are generally in Camp uniform.
11. Conduct a special group program. (Hike, canoe trip, etc.)
12. Conduct a Troop Campfire
13. Participate in Camp-Wide Programs
14. 85% of Scouts in the Troop are in attendance at Camp or other long term camp.

# THURSDAY

Time	Event	Location
8:30 AM	<b>Flag Raising &amp; Daily Announcements Breakfast</b>	Dining Shelter Dining Shelter
8:45 AM To 10:25 AM	<b>Session 1 (TTH) Program Time</b>	Program Areas
9:00 AM	<b>Daily Adult Leader Meeting</b>	Program Building
10:35 AM To 12:15 PM	<b>Session 2 (TTH) Program Time</b>	Program Areas
12:30 PM	<b>Lunch</b>	Dining Shelter
2:00 PM To 2:55 PM	<b>Unit Activity</b>	
3:00 PM To 3:55 PM	<b>Unit Activity</b>	
4:00 PM To 4:55 PM	<b>Unit Activity Logging Camp overnight scouts leave via Bus</b>	
6:00 PM	<b>Flag Lowering &amp; Supper (Class A Uniform)</b>	Dining Shelter
7:00 -8:30 PM	<ul style="list-style-type: none"> <li>• <b>Open Program</b></li> <li>• <b>Mile Swim—Bring two rowers</b></li> <li>• <b>Root Beer Run:</b> 5K run. Free root beer float to anyone that finishes.</li> <li>• <b>Tower Races</b></li> <li>• <b>Knot Rail Races</b></li> <li>• <b>Blind Bluff</b></li> <li>• <b>Woodcarving contest</b></li> <li>• <b>Closing Campfire skit try-out</b></li> </ul>	Sub-camp Beach Chippewa Dining Hall via Bus Tower Scoutcraft Shotgun Range Scoutcraft Campfire ring

# FRIDAY

Time	Event	Location
8:00 AM	<b>Flag Raising &amp; Daily Announcements Breakfast</b>	Parade Field Dining Shelters
8:45 AM To 10:25 AM	<b>Session 1 (MWF) Program Time</b>	Program Areas
9:00 AM	<b>Daily Adult Leader Meeting</b>	Program Building
10:35 AM To 12:15 PM	<b>Session 2 (MWF) Program Time</b>	Program Areas
12:30 PM	<b>Lunch</b>	Dining Shelter
2:00 PM To 2:55 PM	<b>Unit Activity</b>	
3:00 PM To 3:55 PM	<b>Unit Activity</b>	
4:00 PM To 4:55 PM	<b>Unit Activity</b>	
6:00 PM	<b>Flag Lowering &amp; Supper</b> (Class A Uniform)	Dining Shelter
7:00 PM	<b>Advancement Summary delivered</b> (#1) <b>Troop Reflections Invoices delivered</b> (#2) <b>Canvas Inspections</b> (#3)	Campsite
8:30 PM	<b>Camp Wide Closing Campfire &amp; OA Callout</b> (class A uniform) <b>Winner of the Camp Cup Announced</b> (Note #4)	Campfire Ring

# TROOP ACTIVITIES

Outside of Sub-Camp	Program Notes
<b>Bison Visit , Fire Tower, History and Bike Tours</b>	Meet at Berglund Center. Wear closed toe shoes. Each participant will be issued a bike to use for the activity. Troops drive themselves to Berglund Center.
<b>Disc Golf</b>	Meet at Berglund Center. Troops drive themselves to Berglund Center.
<b>5 Mile Hike</b>	Get maps and compasses from Scoutcraft
<b>Logging Camp Afternoon Session</b>	Hike or drive up to Logging Camp right after lunch and experience programs from 2:00pm to 4:00pm. Hike or drive back to camp in time for supper.
<b>Logging Camp Supper Session</b>	Hike or drive up to Logging Camp later in the afternoon and experience programs from 4:30pm to 5:30pm. Cook supper with logging camp staff and do one last program from 6:30pm to 7:30pm before returning back to your camp.

Ranges Activities	Program Notes/Costs/Etc
<b>Archery Shooting</b>	Wear Closed Toe Shoes
<b>Tomahawk Throwing</b>	Located at the Archery Range. Wear Closed Toe Shoes.
<b>Rifle Shooting</b>	Two free rounds of shooting. \$.50 for each following 10 rounds shot. Wear Closed Toe Shoes
<b>Shotgun Shooting</b>	\$1.50 per Three shots. Wear Closed Toe Shoes

Horse Corral
<ul style="list-style-type: none"> <li>• \$20 per person. Charged to troop account.</li> <li>• Troops scheduled for 2 hours.</li> <li>• 15 minutes travel to corral</li> <li>• 20 minutes to gear up, review rules, and get on horses</li> <li>• 1 hour ride               <ul style="list-style-type: none"> <li>• 10 minutes to dismount, put gear away</li> </ul> </li> <li>• 15 minutes travel back to camp</li> <li>• Weight Limit: Must be under 225 lbs. to ride.</li> <li>• <b>Riders are required to wear closed-toe shoes and long pants</b></li> </ul> <p><i>People with hay fever or bee allergies must seek approval from the health officer before going to the horse corral.</i></p>

# TROOP ACTIVITIES

Beach Activities	Program Notes/Costs/Etc
<b>Aqua Trampoline</b>	Must be Swimmer level
<b>First Class Aquatics</b>	May be paired with Troop Swim
<b>Ice Cream Outpost</b>	Must be Swimmer level. Beginners may go in a row-boat with a swimmer adult leader
<b>Voyageur Canoe</b>	
<b>Watermelon Maul</b>	Must be Beginner level. \$12 for watermelon.
<b>Troop Boating</b>	Must be Swimmer level. Beginners may go in a row-boat with a Swimmer adult leader
<b>Troop Swim/ Snorkeling</b>	

Ecology Activities	Program Notes/Costs/Etc
<b>Beaver Tails</b>	Learn about Beavers
<b>Conservation Project</b>	Required for the Tomahawk Troop Award. Wear closed toe shoes
<b>Leave No Trace</b>	Learn about Leave No Trace for Advancement
<b>Nature Hike/Bog Walk</b>	Learn about all the distinct ecosystems at camp
<b>Owl Pellets</b>	\$2 per owl pellet

Scoutcraft Activities	Program Notes/Costs/Etc
<b>Monkey Fist Knot</b>	
<b>Pioneer Power Hour</b>	Build Pioneering Structures for Advancement
<b>Team Building</b>	
<b>Tie Dye</b>	\$10 per shirt at Trading Post
<b>Troop Climb</b>	Wear closed toe shoes
<b>Turks Head Slide</b>	
<b>Geocaching</b>	Meet at Trading Post to collect GPS Units
<b>Orienteering</b>	Meet at Scoutcraft to collect Maps and Compasses

**#1:** You will be issued a Unit Advancement Summary by your Troop Reflection time. This summary will display your scouts final status of merit badge completion. If you need one earlier, please contact your commissioner for assistance.

If your unit is planning to host your own Court of Honor after supper, please let your commissioner know and they can schedule a reflection for an earlier time. Additionally, with Patch Pick-up taking place Saturday morning, merit badges will not be available to hand out at a Troop Court of Honor, but Award Recognition Cards will be available to pick up at the trading post any time throughout the week.

**#2:** Billing: Final incidental charges will be processed by 7 pm. Invoices will be delivered to your campsite for you to review. Plan on paying your bill Saturday morning during Check-out at Berglund Welcome Center. We recommend the bank routing option for payment to avoid any convenience fees. Bring a checkbook to have your Unit's preferred bank routing information handy. If you have any questions about charges on your account, those can be resolved Saturday morning at Berglund welcome Center.

**#3:** Staff will be inspecting any canvas at this time and staff will be instructing scouts on appropriate rolling/storage expectations for camp equipment.

**#4:** Closing campfire is a great way to finish out the week. All of our staff will be there. Scouts that tried-out a skit the night before and were approved will be able to perform in front of the whole camp. Recognitions from throughout the week will be given out at this time. Troops must be present at closing campfire to win the Camp Cup. OA Call outs will be done during closing campfire.

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# SATURDAY

Time	Event	Location
7:00 AM	Breakfast (Note #1)	Campsite
8:00 to 10:00 AM	<b>Pack Up Campsite</b> Troop's will check themselves out of their campsites. We trust troops to leave their campsites in good repair and better than they found them. Please do the following: <ul style="list-style-type: none"> <li>• Load troop trailers and vehicles</li> <li>• Canvas tents centered on platforms. Ropes tight. Doors closed.</li> <li>• Cots setup inside tents.</li> <li>• Any broken equipment should be brought to program building.</li> <li>• Any fire rings out — cold to touch</li> <li>• Campsite should be free of trash</li> <li>• Clean Latrine</li> <li>• Restock firewood</li> <li>• Make sure fire barrel is full and free of debris</li> </ul>	Campsite
	<b>Checkout</b> Have camp coordinator stop at the Berglund Center on the way out of camp to: <ul style="list-style-type: none"> <li>• Make any corrections to advancements</li> <li>• Sign advancement report</li> <li>• Pick up Merit Badges (Note: #2)</li> <li>• Pay your unit's bill</li> <li>• Turn in Medication Distribution Records</li> <li>• Turn in your Camp Feedback Form</li> <li>• Pick up this year's Tomahawk Patches</li> </ul>	Berglund Center

**Note #1:** Breakfast will be dropped off with Friday Dinner. You may store your breakfast in the fridges in the Moo Shacks at the dining shelters.

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# BROWNSEA

The Brownsea program is broken into smaller patrols for programming throughout the week. Each patrol has a different schedule, but does each of the following activities below. If you anticipate scheduling conflicts, please communicate them with the Brownsea Director at the beginning of the week.

Nature Day	Tenderfoot 4b 2nd Class 1b 2nd Class 4 1st Class 1b
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Orienteering Day	2nd Class 3a 1st Class 4a
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First Aid and Flag Day	Tenderfoot 7a First Class 7a First Class 7b
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Sharp and Pointy Day	Tenderfoot 3d 2nd Class 2b
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Fire and Stove Day	2nd Class 2a 2nd Class 2c 2nd Class 2d
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# SEGMENTS

Emblem	Segment	Description
	4th of July	Be there for the 4th of July Parade
	Birthday	Have your birthday at camp!
	Bison	Visit the Bison Ranch
	Black Powder	Shoot Black Powder rifles at Logging Camp
	Bus	Ride the bus
	Camp Cup	Win the Camp Cup!
	Canoeing	Go canoeing.
	Clasped Hands	Complete a service or conservation project recommended by the ecology staff
	Clean	Demonstrate that a scout is clean by taking a shower throughout the week
	Climber	Climb natural rock through the Climbing Bundle High Adventure Program
	Closing Campfire	Participate in a skit at Closing Campfire
	Compass	Hike trails of Tomahawk using a map and compass.
	Disc Golf	Play our exciting disc golf course near the Berglund Center
	Driving Range	Try your hand at the driving range during evening program.
	Fire Tower	Climb the Phillippo Fire Tower
	Fish	Go fishing; catch and clean at least one fish
	Footprint	Hike at least 5 miles of Tomahawk's extensive trail system
	Geo-cache	Find three of the Tomahawk geocaches using a GPS device
	History	Go on the Berglund Center History Tour

# OLDER SCOUT PROGRAMS

Thursday Afternoon	Location
<b>ATV Tier 1</b> Option 8	Berglund Center via Bus
<b>Sparks Bundle Cont.</b>	Gruenhagen Shop
<b>Climbing Bundle Cont.</b>	Berglund Center via Bus
<b>Whitewater MB</b> Off-site	Off-site
<b>Aqua Rig</b> Option 4	Chippewa Beach via Bus
<b>Shooting Sports Outpost</b> Option 4	Berglund Center via Bus
<b>Logging Camp Overnight</b>	Sub-Camp Bus Stop

Friday Morning	Location
<b>ATV Tier 2</b> Option 1	Berglund Center via Bus
<b>Sparks Bundle</b> Option 2	Gruenhagen Shop via Bus
<b>High Ropes</b> Option 2	Berglund Center via Bus
<b>Whitewater MB</b> Off-site	Off-site
<b>Complete Angler Bundle</b> MWF	Chippewa Marina via Bus
<b>STEM NOVA Shoot!</b>	Berglund Center via Bus
<b>Mountain Biking Tier 2</b> Off-Site Trip	Sub-Camp Bus Stop
<b>Logging Camp Overnight</b>	Logging Camp via Bus

Friday Afternoon	Location
<b>ATV Tier 2</b> Option 2	Berglund Center via Bus
<b>Sparks Bundle Cont.</b>	Gruenhagen Shop
<b>High Ropes</b> Option 3	Berglund Center via Bus
<b>Aqua Rig</b> Option 5	Chippewa Beach via Bus
<b>Whitewater MB</b> Off-site	Off-site
<b>Mountain Biking Tier 2</b>	Off-site

# OLDER SCOUT PROGRAMS

Wednesday Morning	Location
ATV Tier 1 Option 5	Berglund Center via Bus
Sparks Bundle Option 2	Gruenhagen Shop via Bus
Advanced Sailing *Must Attend All	Sioux Beach via Bus
Compete Angler Bundle MWF	Chippewa Marina via Bus
STEM NOVA Shoot! MWF	Berglund Center via Bus
Mountain Biking Tier 1 Option 2	Berglund Center via Bus
Shooting Sport Outpost Option 3	Berglund Center via Bus

Wednesday Afternoon	Location
ATV Tier 1 Option 6	Berglund Center via Bus
Sparks Bundle Cont.	Berglund Center via Bus
Advanced Sailing Cont.	Sioux Beach
Aqua Rig Option 3	Chippewa Beach via Bus
Mountain Biking Tier 1 Option 3	Berglund Center via Bus
Small Boat Sailing MB	White Pine Beach
Whitewater MB Overnight Leaves	Sub-Camp Bus Stop

Thursday Morning	Location
ATV Tier 1 Option 7	Berglund Center via Bus
Sparks Bundle Option 1	Gruenhagen Shop via Bus
Climbing Bundle TTH	Berglund Center via Bus
Whitewater MB Off-site	Off-site
STEM NOVA Whoosh! T TH	Berglund Center via Bus

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# SEGMENTS

Emblem	Segment	Description
	Horse Corral	Go on a trail ride
	Leave No Trace	Attend a Leave No Trace awareness workshop, visit Ecology for details.
	Logging Camp	Visit the Knapp-Stout Logging Camp program
	Mega Tower	Climb to the top of the 60' Mega-Tower located near the Welcome Center
	Mountain Biking	Ride the Tomahawk Mountain Biking Trail
	Order of the Arrow	Be an OA Member and participate in an approved OA service Project
	Polar Bear Swim	Attend and participate in the Polar Bear Swim.
	Race Flags	Participate in Water polo, Volleyball, Chess, other camp competition.
	Reverent	Lead a prayer session, grace, and do a chaplain approved service project.
	Root Beer 5k	Participate in the Root Beer 5K
	Sailing	Go sailing
	Star Party	Participate in Star Party and learn about at least three constellations
	Storm Shelter	Visit the Storm Shelter during severe weather
	Target	Shoot at the Rifle or Shotgun and Archery Ranges
	Tepee	Become a Tomahawk Troop. See the requirements on page 22.
	Tree	Do an approved conservation project and complete an Ecology Merit Badge
	Years	Keep track of how many years you've been at Tomahawk



# OLDER SCOUT PROGRAMS

Monday Morning	Location
ATV Tier 1 Option 1	Berglund Center via Bus
Advanced Sailing *Must Attend All	Sioux Beach via Bus
Mega Tower Option 1	Berglund Center via Bus
Complete Angler Bundle MWF	Chippewa Marina via Bus
STEM NOVA Shoot! MWF	Berglund Center via Bus
Shooting Sports Outpost Option 1	Berglund Center via Bus

Monday Afternoon	Location
ATV Tier 1 Option 2	Berglund Center via Bus
Advanced Sailing Cont.	Sioux Beach via Bus
Mega Tower Option 2	Berglund Center via Bus
Aqua Rig Option 1	Chippewa Beach via Bus
Day Trip Flatwater Training	Chippewa Beach via Bus
Mountain Biking Tier 1 Option 1	Berglund Center via Bus
Shooting Sports Outpost Option 2	Berglund Center via Bus
Small Boat Sailing MB	White Pine Beach

Tuesday Morning	Location
ATV Tier 1 Option 3	Berglund Center via Bus
Sparks Bundle Option 1	Gruenhagen Shop via bus
High Ropes Option 1	Berglund Center via Bus
Climbing Bundle T TH	Berglund Center via Bus
STEM NOVA Whoosh! T TH	Berglund Center via Bus

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# PROGRAM/MERIT BADGES

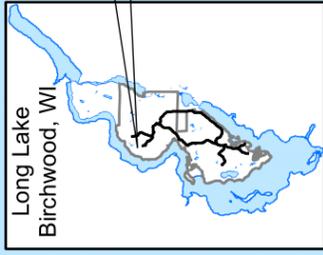
Session 1 TTh Block 8:45AM-10:25AM	Location
Browsesea Monday-Friday	Parade Field
Lifesaving MB Monday-Friday	Beach
Chess MB	Weekes Dining Shelter
Emergency Prep. MB	Scoutcraft
Fishing MB Option 1	Beach
Kayaking MB Option 1	Beach
Nature MB	Ecology
Oceanography MB	Ecology
Personal Fitness MB	Parade Field
Plant Science MB	Ecology
Shotgun Shooting MB (Attend session 1 &2)	Shotgun Range
STEM NOVA Shoot! (Attend session 1 &2)	Berglund Center

Session 2 TTH Block 10:30AM-12:15PM	Location
Astronomy MB	Ecology
Cooking MB	Scoutcraft
Fingerprinting MB	Scoutcraft
Fishing MB Option 2	Beach
Geology MB	Ecology
Insect Study MB	Ecology
Kayaking MB Option 2	Beach
Leatherwork MB	Handicraft Shelter
Photography MB	Weekes Dining Shelter
STEM NOVA Shoot! (Attend session 1 &2)	Berglund Center via Bus
Shotgun Shooting MB (Attend session 1 &2)	Shotgun Range
Swimming Lessons	Beach

# Tomahawk Scout Camp

N1910 Scout Road, Birchwood, WI 54817  
 Phone: (612)261-2455

Northern Star Scouting  
 Email: [info@camptomahawk.org](mailto:info@camptomahawk.org)  
 Website: [www.camptomahawk.org](http://www.camptomahawk.org)



Long Lake  
 Birchwood, WI

White Pine  
 Camp

# White Pine Camp

Spruce  
 Balsam  
 Tamarack  
 Cedar  
 Protestant  
 Chapel  
 Juniper

Aspen

Ironwood

Birch

Maple

Oak

Long Lake

Red Pine

Rifle

Shotgun

### White Pine Camp

	Archery		Horse Corral
	Aquatics		Parking Lot
	Campfire		Scoutcraft
	Campsite		Shooting Sports
	Chapel		Showers
	Climbing Tower		Staff Tenting
	Dining Hall		Storm Shelter
	Ecology		Trading Post
	First Aid		Trash Container
	Flag Pole		

### Road Legend

	Main Road
	Service Road
	Trail

