

PROGRAM CATALOG 2021



LEADER PLANNING CHECKLIST

Use this checklist to help remind you what to do in the planning for camp process. Go to the Planning For Camp Page on the

CampTomahawk.org website to see this checklist with direct links to relevant information and forms.

OFFSEASON PREPARATIONS

- □ Review Summer Camp Coordinator Job Description
- Update your estimated attendance amount
- $\hfill\square$ Add additional adult contacts to your reservation
- $\hfill\square$ Review minimum unit requirements to attend camp
- Encourage all attendees to schedule a camp physical with a doctor
- □ Share camp fees and payment schedule
- □ Share Family Island info with families
- Promote Camp Staff Opportunities to Scouts

FEBRUARY

- □ Watch the Summer Camp Orientation video
- □ Attend/Watch Q&A Session with Camp Director
- $\hfill\square$ Book your campsite for the summer after next
- □ Send Program Catalog to your families
- Lock down a date and location for swim tests
- Plan your March Camp Promotion Meeting

MARCH

Host a Summer Camp Promotion Meeting

- □ Share Campership information with your families
- □ Secure commitments from Scouts
- **D** Review how to sign-up for programs
- Collect Merit Badge interests from Scouts
- Collect Older Scout Program interests from Scouts
- Review forms and documents
- □ Start submitting youth deposits online
- Populate roster online

APRIL

- □ April 1st at noon- Program Registration Opens
- Register Scouts for Merit Badges
- □ Submit Older Scout Program Requests
- April 15th Youth Deposits Due
- □ April 15th at 11:59 PM-Program Requests are paused while older Scout placements are made
- April 20th at noon-Program Registration Opens again
- Order your custom camp t-shirts
- Advertise work party opportunity to unit
- Review and sign up for camp service projects

MAY

- □ May 1st Priority Res. due for summer after next
- □ Share campsite equipment options with unit
- Submit Troop afternoon activity interests
- Submit Full Payments
- Attend/Watch Covid-19 Q&A Session

JUNE

- □ June 1st Full Payment Due
- □ June 1st Camperships Requests Due

ONE MONTH BEFORE CAMP

- Review packing list with Scouts
- □ Share medication at camp information with families
- □ Host wildlife training with your unit
- Organize carpooling to camp
- □ Share with parents how to contact Tomahawk
- Submit attendees' dietary restrictions online
- Submit equipment requests online
- Collect health forms

TWO WEEKS BEFORE CAMP

- Merit Badge Requests Close Sunday 2 weeks prior
- □ Troop/Crew Activity Requests Sunday 2 weeks prior
- □ Make copies of health forms
- □ Collect ATV releases & ATV E-Course Certifications
- □ Finalize partial week adult attendance online
- □ Share travel plans with parents

YOUR WEEK AT CAMP

- D Review documents to have ready upon arrival
- □ What to expect on first day of camp
- □ Have leaders join the text message update service
- Review the schedule for the week
- Transportation Around Camp
- Health Services
- Medication Log Book
- Order of the Arrow
- □ Tomahawk Troop/Crew Award
- Campsite check out



ABOUT TOMAHAWK

QUICK FACTS

- Established in 1953
- 3,000+ Acres
- 15 Miles of Shoreline
- 41 Campsites
- 50 Merit Badges Available

Scan the QR code below to see Tomahawk on Google Maps



3 CAMPS TO CHOOSE FROM:

Chippewa - Lunch and supper served out of the dining hall. Breakfast ingredients delivered to campsite and cooked by patrol.

White Pine - Lunch served out of dining shelter. Breakfast and Supper ingredients delivered to campsite and cooked by patrol.

Sioux - Breakfast, lunch, and supper ingredients delivered to campsite and cooked by patrol.

CAMP FEES

Youth Fee: \$306

Adult Full Week \$124

Adult Partial Week

- Sunday \$15
- Monday-Friday \$25/day
- Saturday \$10





COVID-19

The contents of this document are Tomahawk's best forecast for next summer. As the pandemic changes, we will continue to work to maximize program opportunities while ensuring health and safety.

PAYMENT TIMELINE

1. \$100.00 non-refundable campsite deposit made at time of the reservation.

2. \$25.00 per Scout deposit (nonrefundable) due on or before April 15th.

3. Full Camper Fee Payment is due on June 1st, prior to camp.

Any incidentals incurred at camp will be due upon checkout.





FINANCIAL ASSISTANCE

For Scouts who are not able to afford the full fee of camp, there is financial support available. This assistance is like a scholarship for camp. We call these camperships. The funds to provide camperships are supplied by donors in Northern Star Council and are ear-marked for Northern Star Scouts only.

If you or families in your unit need assistance to make camp more affordable, please review the financial assistance page online for more information. Just search "campership" on the Tomahawk website.

EQUIPMENT

We have canvas wall tents, canvas cover cots, and canvas tarps available to troops. Troops are allowed to bring their own tents and dining flies.



SCHEDULE

MORNING (ADVANCEMENT TIME)

In the morning, Scouts work on merit badges in classes scheduled in the form of "Blocks". There are four blocks in the morning (see below).

NORTHERN STAR SCOUTING

SCOUT RESERVATION

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AFTERNOON (TROOP/CREW TIME)

In the afternoon, the Troop or Crew participates in activities as a group. Preferences are submitted in the advance staff develop a schedule for you.

EVENING (OPEN TIME)

After supper Scouts explore camp with their buddy or patrol. Swim at the beach, climb the tower, or go to the shooting ranges! *Activities may be scheduled out in 2021*



This schedule will give you a rough idea of what the Tomahawk program looks like and how it is organized. In this example, the Troop visits the Logging Camp Outpost for an afternoon.

	SUN	MON	TUE	WED	THURS	FRI	SAT			
8:00 AM		Breakfast								
8:45 AM- 10:25 AM	Merit Badge Session 1A		Merit Badge Session 1B	Merit Badge Session 1A	Merit Badge Session 1B	Merit Badge Session 1A	Check out			
10:35 AM- 12:15 PM		Merit Badge Session 2A	Merit Badge Session 2B	Merit Badge Session 2A	Merit Badge Session 2B	Merit Badge Session 2A	< out			
12:30 PM				Lunch						
2:00 PM	Check-In Dining Ori Swim	Sing Chen Crew Crew Crew Activity Activity		Logging Camp	Troop/ Crew Activity	Troop/ Crew Activity				
3:00 PM	<-ln Ori	Troop/ Crew Activity	Troop/ Crew Activity	Logging Camp	Troop/ Crew Activity	Troop/ Crew Activity				
4:00 PM	Set up entation 「ests	Troop/ Crew Activity	Troop/ Crew Activity	Logging Camp	Troop/ Crew Activity	Troop/ Crew Activity				
6:00 PM				Supper						
7:00 PM - 8:30 PM	Roundtable Camp Tour Campfire	Open Program	Open Program	Open Program	Open Program	Closing Camp- fires				



PLANNING YOUR PROGRAMS

STEP 1: CHOOSE YOUR MERIT BADGES

Most (but not all) merit badges are offered in the morning sessions. Be mindful of recommended ages, prerequisites and extra commitments in some badges.

If you are an older Scout and don't wish to take merit badges in the morning, you'll have the option to request older Scout Programs for the morning.

STEP 2: RANK YOUR TROOP ACTIVITIES

There is more offered for troop activities than you will have time for at camp. That's why it is important to come back to camp year after year to experience all the fun Tomahawk has to offer.

Rank your top 10 choices on the Troop/Crew Activities pages.

STEP 3: RANK YOUR OLDER SCOUT ACTIVITIES

Review the Older Scout activity details carefully. You will rank your top choices and submit them to your Scoutmaster.

Tomahawk will collect all the ranked choices from troops and based on the responses camp will create a custom schedule for each week to meet the preferences of as many Scouts as possible.

STEP 4: SUBMIT YOUR PROGRAM PREFERENCES ONLINE

After reviewing the available Merit Badges, Troop Activities and Older Scout Programs, scan the code below to be directed to the "Scout Program Survey"

OR go to

https://qrco.de/bbwCpV



When you fill this survey out you will need the following information:

- Scoutmaster OR Camp Coordinator's Email Address
- First Name
- Last Name
- Council
- Unit Type
- Unit #
- Patrol Name
- Age as of 8/31/21
- Merit Badge Choices
- Troop Program Choices
- Older Scout Program Choices

After you submit the survey, an email with your responses will be sent directly to your Scoutmaster or Camp Coordinator.

Submit your survey before the end of March for best consideration. Program sign up opens April 1st. Please give your Camp Coordinator ample time to sign you up for programs.



Scout Program Survey

Please complete the following form. Use the Tomahawk Program Catalog to learn about programs available at camp this summer. Once you submit this online form your responses will automatically be sent to your Scoutmaster, Unit Leader, or Summer Camp Coordinator.

*	R	e	q	u	ir	e	d	

	First Name *			
	Your answer			
-	Last Name *			
	 III	0	<	



Note: The X's and O's below note when a badge is offered. If you see two X's next to a badge you have the option to attend one session or the other. If you see two O's next to a badge you must attend both sessions.

	Minimum		Ses	sion		Minimum		
Badge/Activity	Age as of 8/31/21	1A MWF	1B T,TH	2A MWF	2B T,TH	# of Scouts per troop	Cost	Pre-requisites
Archery MB	12		0		0	2	\$7.50	None
Art MB	12	0		0		2	\$10	Req. 6
Basketry MB	11			X		2	\$15	None
Brownsea	11	0	0			2	None	None
Camping MB	12	Х		х		2	None	Req. 9a, 9b
Canoeing MB	11			Х		2	None	Must be Swimmer Level
Chess MB	11		Х			2	None	None
Climbing MB	12	Х				2	None	None
Cooking MB	13			0	0	2	Cost of food	None
Emergency Prepar- edness MB	12			x		2	None	See Notes Page
Environmental Sci- ence MB	11	Х		Х		2	None	None
First Aid MB	12			0	0	3	None	All First Class first aid requirements
Fishing MB	11			X		2	None	None
Horsemanship MB	12	0	0			2	\$50	None
Kayaking MB	11		Х		Х	2	None	Must be Swimmer Level
Leatherwork MB	11				Х	2	\$10	None
Lifesaving MB	12	0	0			4	None	Must be Swimmer Level
Music	12		0		0	2	None	Req. 3
Nature MB	11				Х	2	None	None



Some badges will require work outside the scheduled time. Keep this in might when choosing badges and other programs at camp. Registration for programs begins April 1st.

Badge/Activity	Extra Commitments/Notes				
Archery MB	Requirement 5 - Scouts will need to attend open range times to finish shooting require- ments				
Art MB	This badge will take place outside your sub-camp. Transportation by leaders required.				
Basketry MB	Scouts should plan on spending time working on their baskets outside of class time.				
Brownsea					
Camping MB	Camping trail meal hike will occupy Scouts for an evening				
Canoeing MB					
Chess MB	Attend camp chess tournament				
Climbing MB	Req 10 and 11 - To complete all the climbs and rappels Scouts should plan on attending the Open Climbs during Evening Program				
Cooking MB	Go shopping Monday or Tuesday night. Troop provides transportation. Scout pays for food. Prepare 6 meals in campsite and 2 desserts.				
Emergency Prepar- edness MB					
Environmental Sci- ence MB	Req. 1, 4, and 6. Expect out of class work doing observations and writing reports. Make sure to bring a note book and pencil to this merit badge.				
First Aid MB	Must bring materials to create a first aid kit and inspect your Troop 1st Aid Kit for Require- ment 5				
Fishing MB	Plan extra time for fishing in the evenings or mornings. Clean and cook fish.				
Horsemanship MB					
Kayaking MB					
Leatherwork MB	Plan extra time to complete leatherworking project outside of class.				
Lifesaving MB					
Music	This badge will take place outside your sub-camp. Transportation by leaders required.				
Nature MB	Collection of plant, rock, other outside of class.				



Note: The X's and O's below note when a badge is offered. If you see two X's next to a badge you have the option to attend one session or the other. If you see two O's next to a badge you must attend both sessions.

	Minimum		Ses	sion		Minimum		
Badge/Activity	Age as of 8/31/21	1A MWF	1B T,TH	2A MWF	2B T,TH	# of Scouts per troop	Cost	Pre-requisites
Personal Fitness MB	11		х			2	None	Req. 1a and 1b
Photography MB	11				Х	2	None	None
Rifle Shooting MB	12	Х		Х		2	Cost of am- mo	None
Shotgun Shooting MB	13		0		0	2	Cost of am- mo	None
Space Exploration MB	12			X		2	\$15	None
Swimming Lessons	11				Х	1	None	None
Swimming MB	11	Х		X		2	None	Must be Swimmer Level
Wilderness Survival MB	12				Х	2	None	None
Woodcarving MB	11		X			2	\$10	None
Astronomy MB (7pm-Midnight)	11					8	None	None
Bird Study MB	11					8	None	None
First Class Aquatics	11			rill be alle		6	None	None
Forestry MB	11	to schedule one merit badge to take as a troop.			8	None	None	
Geology MB	11	You'll note your interest for this option when you rank your choices for troop activi-		8	None	None		
Mammal Study MB	11			8	None	None		
Pioneering MB	11	ties.				8	None	None
Rowing MB	11					8	None	Must be Swimmer Level
Weather MB	11					8	None	None



Some badges will require work outside the scheduled time. Keep this in might when choosing badges and other programs at camp. Registration for programs begins April 1st.

Badge/Activity	Extra Commitments/Notes				
Personal Fitness MB	Fitness plan creation will be done as homework outside of class.				
Photography MB	MB Plan to bring a camera or use a smart phone approved by an adult leader and parent. Time will be required outside class to take and organize photos.				
Rifle Shooting MB	Scouts should plan on going to the Open Shoots during evenings to complete the shoot- ing requirements.				
Shotgun Shooting MB	Scouts should plan on going to the Open Shoots during evenings to complete the shoot- ing requirements.				
Space Exploration MB	Transportation will be needed from a leader for launch day. Plan time to construct rocket outside class				
Swimming Lessons					
Swimming MB					
Wilderness Survival MB	Scouts will need to make an improvised shelter near campsite				
Woodcarving MB	Plan for time outside of class to complete carving projects.				
Astronomy MB (7pm- Midnight)	Scouts will have to attend evening session and make moon charts throughout the week.				
Bird Study MB	May require extra bird watching on your own.				
First Class Aquatics					
Forestry MB					
Geology MB	Visit a nearby stream				
Mammal Study MB	B 6 hours of observations or life history report to completed outside of class.				
Pioneering MB	Plan extra time outside of class to make rope and structures.				
Rowing MB					
Weather MB	Daily weather log entries. Troop should bring weather radio or plan to use weather app on smart phone.				



Older Scout Program Details

Review the list of older Scout activities and rank your top choices. Camp will schedule these after troops submit their ranked choices for their Scouts. Go to the "How to Sign Up for Programs" page on the website to learn more.

Badge/Activity	Minimum Age as of 8/31/21	Minimum # of Scouts per troop	Cost	Pre-requisites
Aqua Rig	13	6	None	Must be Swimmer Level
ATV Tier 1: Safety Riding Course	14*	2	\$30	Be 14 years old, complete E- course
ATV Tier 2: Trail Ride	14*	2	\$30	Be 14 years old, have completed Safety Riding Course
Canoeing Tier 2: River Day Trip Offsite	14	2	\$10	Must be Swimmer Level
Climbing Tier 1: High Ropes & Zipline	13	2	None	None
Climbing Tier 1: Mega Tower & Flying Squirrel	13	2	None	None
Climbing Tier 2: Rock Climbing Offsite	13	2	\$5	Climbing Tier 1
Complete Angler (fishing, fly-fishing, fish & wildlife mgmt)	13	2	\$10	None
Electronics MB & Electricity MB & STEM NOVA: Whoosh	13	2	\$5	None
Metalwork MB	13	4	\$10	None
Welding MB	13	4	\$10	None
Mountain Bike Tier 1: Double Track & Pump Track	13	2	None	None
Mountain Bike Tier 2: Single Track On- site	13	2	None	Biking Tier 1
Mountain Bike Tier 3: Single Track Day Trip Offsite	14	2	\$10	Biking Tier 2
Mountain Bike Tier 4: Cycling Merit Badge	14	2	\$10	See notes page
Robotics MB & STEM NOVA: Shoot	13	2	\$5	None
Sailing Tier 1: Big Boat Sailing	13	2	None	Must be Swimmer Level
Sailing Tier 1: Small-Boat Sailing Merit Badge	13	2	None	Must be Swimmer Level
Sailing Tier 2: Catamaran Sailing	13	2	None	Must be Swimmer Level
Sailing Tier 2: Wind Surfing	13	2	None	Must be Swimmer Level
Shooting Sports Outpost	14	2	\$5	None
Whitewater Kayaking Tier 3: River Trip Offsite	14	2	\$15	Must be Swimmer Level



Older Scout Program Details

For 2021, transportation to these activities will be need to be provided by the troop. Adults will be allowed to participate in older Scout activities.

Badge/Activity	Extra Commitments/Notes
Aqua Rig	
ATV Tier 1: Safety Riding Course	Must wear ankle high boots, long sleeve shirt, and long pants.
ATV Tier 2: Trail Ride	Must wear ankle high boots, long sleeve shirt, and long pants. Must have already done tier 1 or have also requested a tier 1 program
Canoeing Tier 2: River Day Trip Offsite	
High Ropes Tier 1: Course & Zipline	
Climbing Tier 1: Mega Tower & Flying Squirrel	
Climbing Tier 2: Rock Climbing Offsite	
Complete Angler (fishing, fly-fishing, fish & wildlife mgmt)	Driving off camp to dam to fish. Plan extra time for fishing in the eve- nings or mornings. Clean and cook fish.
Electronics MB & Electricity MB & STEM NOVA: Whoosh	
Metalwork MB	
Welding MB	
Mountain Bike Tier 1: Double Track & Pump Track	Need to be able to ride a bike with butt off seat for 100 feet.
Mountain Bike Tier 2: Single Track On- site	Must have already done tier 1 or have also requested a tier 1 program
Mountain Bike Tier 3: Single Track Day Trip Offsite	Must have already done tier 2 or have also requested a tier 2 program
Mountain Bike Tier 4: Cycling Merit Badge	Must have already done tier 3 or have also requested a tier 3 program. There will be rides outside of the scheduled time your will need to complete on your own.
Robotics MB & STEM NOVA: Shoot	
Sailing Tier 1: Big Boat Sailing	
Sailing Tier 1: Small-Boat Sailing Merit Badge	
Sailing Tier 2: Catamaran Sailing	Must have earned Small-Boat Sailing Merit Badge or have also re- quested to take while at camp
Sailing Tier 2: Wind Surfing	Must have earned Small-Boat Sailing Merit Badge or have also re- quested to take while at camp
Shooting Sports Outpost	
Whitewater Kayaking Tier 3: River Trip Offsite	This will include a flatwater training prior daytrip



TROOP/CREW ACTIVITIES

RANK YOUR TROOP ACTIVITY OPTIONS

NORTHERN STAR SCOUTING

TOMAHAWK scout reservation

STEP 1: At a troop or crew meeting review the available troop/crew activities.

STEP 2: Rank your top choice with a '1' in the white square provide on the image. Continue ranking until you've ranked the top 10 activities, with '1' as the top choice.

STEP 3: The troop or crew camping coordinator inputs your ranked choices online. Refer to the "How to Sign Up for Programs" page online for instructions.





TROOP/CREW ACTIVITES

























More Information Online - www.CampTomahawk.org



TROOP/CREW ACTIVITES



ONLY INCLUDE ONE MERIT BADGE IN YOUR TROOP ACTIVITY RANKINGS





ALL-STAR PROGRAM

GET MORE CAMP, Have more fun!

Are you looking for more summer camp? Are you unable to go to summer camp with your own troop or crew? Join the All-Star Troop at Tomahawk!

WHAT IS THE ALL-STAR TROOP?

You and Scouts from other troops will come together to form a special troop for one week at camp. Tomahawk will provide all the equipment and adult leadership necessary for the troop to function.

WHEN ARE ALL-STAR WEEKS AVAILABLE?

The All-Star program is offered during four weeks this upcoming summer.

In 2021 they are:

- Week 3: July 3 10
- Week 5: July 17 24
- Week 7: July 31 August 7
- Week 9: August 14 21

WHO ARE THE ADULT LEADERS?

Troop leadership is provided by seasoned Tomahawk Volunteers. They will help make sure you don't miss a thing at camp.







HOW DO I SIGN UP?

Step 1: Go to the Tomahawk website and find the All Star Page under the Program menu. Follow the link and start your registration

Step 2: Submit All-Star Request

Step 3: Receive your Parent Portal Registration Link and Code via email Step 4: Log in, complete camper info and pay deposit

Review online planning materials

Step 5: Submit program survey using info@camptomahawk.org as your Scoutmaster

Step 6: Submit full payment and merit badge requests by June 1st.



LOGGING CAMP

LOGGING CAMP

TRAVEL BACK TO 1893 AND BECOME A TRUE LOGGER!

From chopping wood to making candles, the Knapp Stout Logging Camp on Long Lake will teach you how to be a bona-fide lumberjack!

Take a swing at the forge and make a mini-tomahawk, or use the two-person saws to cut a wood cookie that you can brand with the blacksmiths. You can even become best friends with a goat!

Personalize a mug, water bottle, or wood cookie by branding it with one of our many branding irons.

Explore the log cabin, originally constructed before the Civil War.

Scouts older than 14 can use the lever action .22 rifle and doublebarreled shotgun at the camp shootin' range.

At the end the day, spend the evening around the fire with a hearty bowl of chili and listen to the tall tales and music of the Knapp Stout loggers.

Your time at Logging Camp will definitely be one to remember!













LOGGING CAMP











SOMETHING FOR EVERYONE!

ACTIVITIES

- Axe Throwing
- Blacksmithing
- Branding
- Candle Making
- Five Mile Hike
- Log Traverse
- Shotgun
- Spar Pole Climbing
- Tomahawk Throwing
- Two-Person Saws
- Goats
- Old-Time Cooking
- Music-making!

REGISTRATION

Every Troop/Crew that wants to participate in the Logging Camp Program can sign up for a spot! Indicate on your Program Planning Sheet that your unit would like a Logging Camp Hike. You can choose between an afternoon hike or an evening hike.

TIMES OFFERED

Sunday through Friday—Consult your at-camp Commissioner for your unit's scheduled time.



1st YEAR CAMPER: BROWNSEA

A SKILL-FOCUSED PROGRAM BASED IN FUN!

The Brownsea program, geared towards first-time campers, is an exposure-based program to the outdoor skills needed for advancement in Scouting. Scouts will explore every area of camp, learning Scouting's most essential skills along the way! Tomahawk's Brownsea program is known for its activity-based learning and use of small patrols.

WHAT DO I EARN?

- Second Class 1b, 2a, 2b, 2c, 2f, 2g, 3a, 3c, 3d, 4, 5a, 5b, 5c, 5d, 6a, 6b, 6c
- First Class: 1b, 4a, 5b, 5c, 5d, 6b, 6e, 7a, 7b, 7c
- Though Brownsea teaches these skills, it is the duty of the unit leaders or troop guides to sign-off on the requirements.

ADULT LEADER SUPPORT

At least one leader from each unit with Scouts enrolled in the Brownsea program should attend alongside the Scouts to help with instruction, organization and skill testing.

TIMES OFFERED

Blocks 1A & 1B

AGE/GRADE REQUIREMENT

This program is designed for Scouts going into 6th or 7th grade in the fall.



MEETING LOCATIONS

CHIPPEWA CAMP LOCATION

Parade Field

EXTRAS:

SIOUX CAMP LOCATION Parade Field

WHITE PINE CAMP LOCATION

Parade Field

• Outpost Hike: There will be optional opportunities for Scouts to earn second class requirement 3b if they join the Brownsea Staff on a hike to Logging Camp. These hikes will take place in the afternoon or evening. See the Logging Camp Activity to learn how to sign your Troop/Crew up for a Logging Camp Hike.

• Brownsea Evenings: If there are additional requirements you would like to have covered with your Scouts, there will be evenings in each of the areas where the Brownsea Staff will cover extra requirements. Requirements that can be covered through Brownsea Nights include but are not limited to:

- Scout 1a-1f, 3a, 4a, 4b, 5
- Tenderfoot: 1a-1c, 3a-3d, 4a-4c, 5a-c, 7a and 8
- Second Class: 6d, 6e, 8a, 8b
- First Class: 3a-3d, 4b, 6c, 6d, and 7d-7f
- Brownsea Nights will be posted at Camp by the Brownsea Director, or can be scheduled.



OLDER SCOUT PROGRAMS

CLIMBING PROGRAMS

TIER 1: MEGA TOWER & FLYING SQUIRREL

Climbing the 60' tower, slingshot your friends to the top of the flying squirrel, and build climbing skills to get you ready for the next level!

Age by 8/31/21: 13 years old Cost: None Prerequisites: None Location: Welcome Center Area

TIER 1: HIGH ROPES & ZIPLINE

Our course is 50' above the ground and our zipline is 500' long. 7 aerial elements and 3 ascent options!

Age by 8/31/21: 13 years old Cost: None Prerequisites: None Location: Welcome Center Area

TIER 2: ROCK CLIMBING OFFSITE

Take your skills to real rock! Climb the cliffs in the blue hills about 40 minutes from camp.

Age by 8/31/21: 13 years old Cost: \$5 Prerequisites: Completed a Tier 1 climbing program. Location: Depart from Welcome Center Area













OLDER SCOUT PROGRAMS

ATV PROGRAMS

TIER 1: SAFETY RIDING COURSE

This first level will take you through the ATV Safety Institute's (ASI) safety riding course. This course is completely hands on. Each participant will get their own ATV to ride. Training is at the ATV riding range and will end with a small trail ride!

Age on day of riding: 14 years old Cost: \$30

Prerequisites:

- Must have Completed the online E-Course before riding.
- Sign the hold harmless agreement and turn in at check-in on Sunday.
- Scan the QR on this page or visit the Tomahawk Website for links.

Location: Welcome Center Area **Notes:** Every rider must come dressed with long pants, long sleeve shirt and ankle-high boots. Camp will provide the rest of the equipment.

TIER 2: ATV TRAIL RIDE

Ride over 10 miles of back trails all on the Tomahawk Property. See parts of camp no one else sees!

Age on day of riding: 14 years old Cost: \$30

Prerequisites:

- Completed Tier 1 or have requested to do Tier 1 during your week at camp
- Sign the hold harmless agreement and turn in at check-in.
 Location: Welcome Center Area
 Notes: See clothing requirements













OLDER SCOUT PROGRAMS

AQUA RIG RAFT

This floating behemoth will launch you in all directions! Must have at least 6 Scouts from your troop.

Age by 8/31/21: 13 years old Cost: None Prerequisites: Must be swimmer Location: White Pine Beach











OLDER SCOUT PROGRAMS

SAILING PROGRAMS

Age by 8/31/21: 13 years old Cost: No cost for sailing programs Prerequisites: Must be a swimmer for all options.

TIER 1: BIG BOAT SAILING

Cruise around Long Lake in camp's largest sail boat! Sit back and relax while an aquatics staff captains and teaches you a bit about sailing. **Location:** Sioux Beach

TIER 1: SMALL-BOAT SAILING MB

Sailing is available at every beach. Sailing Merit Badge is everyday from 2pm-4pm. If you have a conflict with another program you may miss a day and make up the work during evening program.

TIER 2: WIND SURFING

Earn sail-boarding BSA in this challenging sailing activity. Wind surfing is physically demand and fun!

Location: Sioux Beach **Prerequisites:** Must have completed or currently be enrolled in Small -boat sailing merit badge.

TIER 2: CATAMARAN SAILING

Catamarans are the fastest sailboat on the lake. They cut through the water and scream across the lake.

Location: Sioux Beach **Prerequisites:** Must have completed or currently be enrolled in Small -boat sailing merit badge.











OLDER SCOUT PROGRAMS

PADDLING PROGRAMS

TIER 2: CANOE RIVER DAY TRIP

This offsite canoe trip will show you the scenic St. Croix waterway. Enjoy the rush of scattered type I and type II river rapids. Camp will transport the canoes and gear and assist with shuttling vehicles. Adult leaders will need to transport Scouts to the launch point. Adults may also participate.

Age by 8/31/21: 14 years old Cost: \$10 per camper Prerequisites: Must be swimmer Location: Depart from Welcome Center

TIER 3: WHITEWATER KAYAKING Day Trip

This trip starts with flatwater training the day before your trip. You'll get to use the kayaks and spray skirts on Long Lake before using them on moving water. Camp will transport the kayaks and high quality gear, and assist with shuttling vehicles. Adult leaders will need to transport Scouts to the launch point. Adults may also participate.

Age by 8/31/21: 14 years old Cost: \$15 per camper Prerequisites: Must be swimmer Location: Depart from Welcome Center













OLDER SCOUT PROGRAMS

BIKING PROGRAMS

TIER 1: DOUBLE-TRACK & PUMP TRACK

This entry level biking program will get you comfortable with Mountain Biking. You'll learn to move the bike independently from you body. Pedal on roads and double track beginner trails.

Age on day of riding: 13 years old Cost: None

Prerequisites: Be able to bike with butt off seat for 100'. **Location:** Welcome Center Area

TIER 2: SINGLE-TRACK ONSITE

Ride the Tomahawk Bike trails. Use berms and rollers while biking through the woods for 5 miles. **Age on day of riding:** 13 years old **Cost:** None

Prerequisites: Tier 1 Biking Location: Welcome Center Area

TIER 3: SINGLE-TRACK OFFSITE

Go to the Hayward area to explore quality CAMBA trails. Camp will transport bikes. Adult leaders will need to transport Scouts to the trailhead. Adults may participate.

Age on day of riding: 14 years old Cost: \$10 per camper Prerequisites: Tier 2 Biking Location: Depart from Welcome Center Area

TIER 4: CYCLING MERIT BADGE

If you would like to earn Cycling Merit Badge you will need to also sign up for the Tier 3 biking program. This will require Scouts to plan smaller rides on their own around Tomahawk.













OLDER SCOUT PROGRAMS

FISHING PROGRAMS

COMPLETE ANGLER AWARD

In the TSR Complete Angler program, Scouts will learn about what it takes to make that big catch!

Our Tomahawk Anglers learn about various lures and flies and how to use them for both traditional and fly fishing. With a focus on responsible fishing practices and conservation, Scouts will also earn Fish and Wildlife Management.. With these three badges, our TSR Anglers will earn the BSA Complete Angler award!

Staff will provide bait and lead fishing trips around Long Lake, including evening trips to the dam for premium fishing.

Plan extra time for fishing in the evenings or mornings. You'll also need to clean and cook fish in this program.

Adults will need to provide transportation to Scouts around the lake. Adults may participate.

Age by 8/31/21: 13 years old Cost: \$10 Prerequisites: None Location: Depart from the Welcome Center













OLDER SCOUT PROGRAMS

STEM PROGRAMS

ELECTRONICS MB & ELECTRICITY MB & STEM NOVA: WHOOSH

In this exciting STEM Program, Scouts will earn Electricity and Electronics Merit Badges as well as the Nova Award Whoosh! Learn how science and technology affect our day-to-day lives! From aspiring Einstein's to those interested in technology, this program has something for everyone.

Build homemade electric motor.

Age by 8/31/21: 13 years old Cost: None Prerequisites: None Location: Welcome Center

ROBOTICS MERIT BADGE AND STEM NOVA: SHOOT

Earn Robotics merit badge and the Shoot NOVA award. You will program robots to perform simple tasks and procedures.

Scouts will also get to try their hand at flying DJI drones in the Welcome Center area under direct supervision of staff.

Age by 8/31/21: 13 years old Cost: None Prerequisites: None Location: Welcome Center













OLDER SCOUT PROGRAMS

TRADES PROGRAMS THESE PROGRAMS ARE RED HOT!

Trades programs at Tomahawk have grown more and more popular each year. It is our hope to continue to expand these possibilities over the next few years!

METALWORKING MERIT BADGE

Using a propane forge, hammers, and anvil, learn the age-old skill of blacksmithing. Make hooks and punch rivets with red hot metal. Age by 8/31/21: 13 years old Cost: \$10 Prerequisites: None Location: Shop near Welcome Center

WELDING MERIT BADGE

Learn the basics of welding. Use Lincoln Electric wire-feed welders on practice blanks before creating a small project.

Age by 8/31/21: 13 years old Cost: \$10 Prerequisites: None Location: Shop near Welcome Center













OLDER SCOUT PROGRAMS

SHOOTING SPORTS

SHOOTING SPORTS OUTPOST

Shoot stuff at stuff with stuff! In the shooting sports outpost you'll participant in the following:

NORTHERN STAR SCOUTING

TOMAHAWK

- Sporting Arrows
- Double-Barrel Shotgun
- Lever-Action Rifle
- Paintball Markers
- Blackpowder Rifle

Start at the field range near the Welcome Center for Archery and Paintball, then go to the Logging Camp Range for shotgun and rifle shooting. These exciting shooting sports activities are challenging and super fun.

Age on day of shooting: 14 years old Cost: \$5 Prerequisites:

• Signed single action hold harmless agreement

Location: Welcome Center Area and Logging Camp

Notes: Adults will be needed for transporting Scouts to ranges.













TRADING POST

TRADING POST AT CAMP

Tomahawk has five camp trading posts on the property. There is a trading post conveniently available in each camp as well as a campwide trading post available at Welcome Center.

NORTHERN STAR SCOUTING

TOMAHAWK

We take cash, check, or credit card (Visa, MasterCard, Discover)

We stock merit badges for troop convenience.

CUSTOMIZED PRE-ORDER T-SHIRTS

Your troop can order a customized shirt. Wear Tomahawk shirts around camp, showing off your troop number and hometown on the sleeve.

- Orders are placed in advance of camp and are shipped to you.
- Pay online
- Choose your color, sizes and shirt material

Go to the Planning for Camp page on the Tomahawk Website to find a link to the store or Scan the QR code on this page.

Ordering Deadlines

- Order by May 16th to get your shirts by June 15th.
- Order by June 13th to get your shirts by July 16th

ONLINE TRADING POST

Starting April 15th we'll have an online store available for you to preorder items.

Pay online and pick up items at camp.

With 5 stores it can be hard to keep a full seasonal stock of apparel and souvenirs throughout the summer. Your pre-orders help ensure the items you want will be there when you get to camp.











FAMILY ISLAND

FUN FOR THE WHOLE FAMILY!

Family Island is your fun-filled, affordable vacation destination for Scouting Families.. We offer programs and facilities for families so that you can see what your Scouts are enjoying here at Tomahawk Scout Reservation. We offer cabins for rent, camper trailer sites, and wonderful tent camping. Reservations are available and we encourage all Scout families to come and enjoy a week at Tomahawk while your troop is in camp, or when the entire family can enjoy a vacation.

Cabins have full kitchens and bathrooms, as well as two bunk beds (one full sized-bed and three single beds). Cabins do not include bedding, dish towels, turn-down service, or food service.











More Information Online - www.CampTomahawk.org



FAMILY ISLAND

TONS OF DAILY ACTIVITIES!

At Family Island, our Staff has created a unique and exciting program to help make your experience at Tomahawk one to remember. Families can swim at the island beach or use its floating raft, canoes, and kayaks. In partnership with Navajo camp, our staff also offer participants the chance to climb the climbing tower, go fishing, and shoot archery and BB guns! Throughout the week, there will also be opportunities to go on horse rides and each day there will be a new craft available at the island craft pavilion.

ACTIVITIES WITH FAMILY ISLAND:

- AQUATICS
- HORSE RIDE
- CLIMBING TOWER
- CRAFTS
- ARCHERY
- BB GUNS

TO REGISTER:

For more specific information or to register, please go online to camptomahawk.org > Programs > Family Island and follow the prompts to register. Registration is open to families who have members registered with Scouting.

FEES (PER WEEK):

Cabin—\$400 Camper (RV) Site— \$160

Tent Site—\$85









More Information Online - www.CampTomahawk.org



Providing fun

experiences that develop:

Character,

Citizenship,

and Fitness.



LEARN MORE AT www.CampTomahawk.org

CONTACT US

Email Phone (Fall-Spring) Phone (Summer) info@CampTomahawk.org 612-261-2460 715-354-3841